

Thick Paint

Challenge: Create a piece of art that uses techniques learned from real artists

A Good Example: Anubis – Jackal God of Ancient Egypt by Pierre Blanchard



Prior knowledge:

In year 3 children have learnt to mix colour, use oil pastels for texture and understand perspective.

They have studied the work of Achimboldo linked to vegetable art and Landscape painters linked to Climate regions e.g. Georgia O’Keeffe and the mountains of New Mexico.

Key Vocabulary:

Palette – a range of colours used by a particular artist

Texture – have a rough or raised feel

Fragment – a small part of something

Distinct – recognisably different

Brush strokes – marks made by a paint brush

Parallel lines – lines at equal distance apart which never meet

The Journey

Possible Sketch Book Study Focuses

- Fragment study (a small part of the example art work)
- Colour mixing for a ‘colour palette’ (e.g. a range of yellows for the gold; a range of reds, golds and yellows for the background)
- Creating different textures (swirls, parallel lines, corkscrews, waves)
- Sketching of an Egyptian God

The Final Piece

Outcome

An oil painting of an Egyptian God (or other thick paint)

Parameters

- Must not be a copy of the example
- Must show distinct ‘colour palettes’
- Must not have blocked colour
- Must show different textures through use of brush strokes