



Greek Fashion



Challenge:

To design and make an item of clothing using a t-shirt or sheet as a base model (e.g. outfit for a historical themed Greek Day, Greek apron)

Competition Ideas (Choose 1)

- 1 Hold a fashion show for invited guests (or wear on the Greek Day)
- 2 Upload the final designs to the school website and hold a web vote to decide the best design.
- 3 Hold an after school auction to see which Greek outfit sells for the most money.

The Journey

Technical Knowledge	Design	Make	Evaluate
<p>How has fashion developed over time?</p> <p>Create a class timeline of popular fashion throughout history. Consider developments.</p> <p>How can we join fabrics together?</p> <ul style="list-style-type: none"> • Stitching • Gluing • Stapling <p>How can we add colour to our fabrics?</p> <ul style="list-style-type: none"> • Fabric pens • Fabric paints • Dying <p>How can we add shape to our clothing?</p> <ul style="list-style-type: none"> • Learn different cuts of clothing • Learn how to cut clothing to add detail. 	<ol style="list-style-type: none"> 1. Clearly understand the criteria for the project 2. Explore a range of existing colouration, cuts and detail on clothing 3. With a partner, agree on what 'their' preferred style is 4. Use computer paint package to create a number of design ideas in the preferred style 5. Market research which design is preferred by other pupils in school 6. Create prototype of design using paper, pens and mannequin-optional 7. Create a final design with jotting of materials needed and how each aspect of the piece will be achieved, e.g. "sew sequins, thread here." 8. Create a resource list of materials needed for the final design. 	<p><u>Skills Practice</u></p> <ul style="list-style-type: none"> • Learn how to colour patches of clothing using pens, paints and dies (with adult support where needed) • Learn how to join items of clothing together using glue, staples and stitching • Learn how to safely cut materials. <p>1. Translate final design onto t-shirt base layer. 2. Use colouring, cutting and joining skills to add detail to the base design. 3. Create additional materials (e.g. patches) to be added to the base layer. 4. Complete final article.</p>	<p><u>Before Making</u></p> <ul style="list-style-type: none"> • Explore and evaluate what is fashionable at present and what may have been fashionable in the Greek Period. • Evaluate the prototype and make final design tweaks <p><u>After Making</u></p> <ul style="list-style-type: none"> • Evaluate how effectively the final product meets the 'challenge'. • What could have made the design even easier to make for mass production?

Resources guidance (Not an exhaustive list)

T-shirts, white or pale coloured fabric
 Donated fabrics/old clothes/felt...
 One clothes rail for the classroom
 Donated coat hangers
 Sewing equipment
 Fabric paint
 Embellishments for the Greek clothing designs